

















































Original	Substituto	Original	Substituto
 Power	 Power	 Rec	 Rec
 Prog/Direct	 Sleep	 >>I	 >>I
 1	 1	 I<<	 I<<
 2	 2	 >>	 >>
 3	 3	 <<	 <<
 4	 4	 Time	 AV
 5	 5	 Clear	 Exit
 6	 6	 Enter	 Ok
 7	 7	 Title	 Info
 8	 8	 Character	 Options
 9	 9	 Edit	 TV/R
 10	 0	 Repeat 1/ALL	 Text
 +10	 Guide	 Repeat A-B	 D. Menu
 Call	 Pre Ch	 Random	 Media
 Play	 Play	 Eject	 Eject
 Pause	 Pause	 Memory Rec	 Format
 Stop	 Stop	 Synchro Rec	 3D

